



## Curriculum Vitae

August 10, 2017 (last update 8/17)

# Soraya Murray

Assistant Professor

### EMPLOYMENT HISTORY

- 2006 - 2007 Visiting Assistant Professor of Art History, School of Art and Art History, College of Visual and Performing Arts, University of South Florida, Tampa, FL
- 2007 Visiting Faculty, Summer Institute, San Francisco Art Institute, CA
- 2008 Visiting Faculty, Summer Institute, San Francisco Art Institute, CA
- 2009 Visiting Faculty, Summer Institute, San Francisco Art Institute, CA
- 2007 - 2010 Lecturer, History of Art and Visual Culture, Art Department, Film and Digital Media Department, affiliated faculty Digital Arts and New Media MFA Program, University of California, Santa Cruz, CA
- 2010 - Present Assistant Professor, Film and Digital Media Program Affiliations: Principal Faculty and Executive Committee member, Digital Arts and New Media MFA Program; Principal Faculty, Art + Design: Games + Playable Media BA Program; Center for Games and Playable Media; History of Art and Visual Culture; Feminist Studies, University of California, Santa Cruz, CA

### EDUCATION

- 1993 B.F.A., Studio Art, Occidental College, Los Angeles, California, 1989 - 1993
- 1997 M.F.A., Studio Art, University of California, Irvine, California, 1995 - 1997
- 2004 M.A., History of Art & Visual Studies, Cornell University, Ithaca, New York, 2001 - 2004
- 2007 Ph.D., History of Art & Visual Studies, Cornell University, Ithaca, New York. Specialization: Contemporary Art, Art and Technology, New Media, Globalization, Postcolonialism, and Visual Studies. Dissertation Title: *New Media Anxiety: Art History and the Problem of Modern Technology*, 2001 - 2007

### HONORS AND AWARDS

- 2015 **Teaching Award:** Arts Division Annual Excellence in Teaching Award
- 2006 **Sage Fellowship:** Cornell University
- 2005 **John S. Knight Institute for Writing in the Disciplines:** Spencer Prize for excellence in teaching, Cornell University
- 2004 **Luce Foundation Dissertation Fellowship:** Cornell University
- 2001 **Sage Fellowship:** Cornell University

### SCHOLARLY AND CREATIVE WORK

- Submitted:** "*The Last of Us* and Masculinity" in *How to Play Video Games*, under contract, Nina Huntemann and Matthew Thomas Payne, eds. NYU Press (Fall 2018) 3000 words. Essay accepted, revised and submitted, images secured. PEER REVIEWED, INVITED
- Under Revision:** "The Work of Postcolonial Game Studies, in the Play of Culture" accepted for *Open Library of Humanities: Postcolonial Perspectives in Game Studies*, online peer-reviewed academic publication, Souvik Mukherjee and Emil Lundedar Hammar, eds. 8000 words. Accepted and under revision. PEER REVIEWED, INVITED
- Under Review:** "Game Space, Landscape and the Dreamwork of Empire" at *Critical Inquiry*, 10,000 words. PEER REVIEWED, INVITED
- 2017 "The Rubble and the Ruin: Race, Gender and Sites of Inglorious Conflict in *Spec Ops: The Line*" in *Gaming Representation: Race, Gender, and Sexuality in Video Games*, edited by Jennifer Malkowski and TreaAndrea M. Russworm. Bloomington: Indiana University Press, 2017. PEER

REVIEWED

**In Press:** *On Video Games: The Visual Politics of Race, Gender and Space*. London: I.B. Tauris, Fall 2017.

PEER REVIEWED

- 2017 "The Poetics of Form and the Politics of Identity in *Assassin's Creed III: Liberation*" in *Kinephanos: Journal of Media Studies and Popular Culture [online]*, "Gender in Video Games" Special Issue, ed.: Gabrielle Trépanier-Jobin (June/July 2017). PEER REVIEWED, INVITED  
**Under Review:** Editor and contributor of Thematic Focus Dossier: "Gamescapes: At Play in the Landscapes of Ideology" in *Art Journal*. Proposed and currently under consideration. PEER REVIEWED
- 2016 "Upending Militarized Masculinity in *Spec Ops: The Line*" in Pat Harrigan and Matthew Kirschenbaum, eds., *Zones of Control: Perspectives on Wargaming* (Cambridge, MA: MIT Press, 2016). PEER REVIEWED
- 2016 "Race, Gender, and Genre in *Spec Ops: The Line*," *Film Quarterly*, Vol. 70, Iss. 2, (Dec 2016). PEER REVIEWED, INVITED
- 2016 **Published Conference Proceeding:** "The Visual Politics of Play: On the Signifying Practices of Digital Games", co-authored Anna Everett, Ph.D., D. Fox Harrell, Ph.D., Jennifer Jenson, Ph.D., Soraya Murray, Ph.D., International Symposium on Electronic Art, Vancouver, Canada. <http://isea2015.org/publications/proceedings-of-the-21st-international-symposium-on-electronic-art> JURIED
- 2014 "Threeview: Thief reviewed by a critic, an analyst, and an academic" in *VentureBeat*, March 21, 2014. INVITED
- 2013 "Promise of the Horizon: Anat Pollack's 'objet petit a' Series" September 2013 INVITED
- 2013 "Threeview: The Last of Us reviewed by a critic, an analyst, and an academic" in *VentureBeat*, July 1, 2013. INVITED
- 2013 "Theorizing New Media in a Global Context; or, How I Learned to Stop Worrying and Love New Media" in *FILE Festival Catalog* [exhibition catalog], Electronic Language International Festival, 2013, organized by Paula Perissinotto e Richard Barreto (São Paulo, Brazil: Thaïs Costa, 2013), 10-23. TRANSLATED INTO PORTUGUESE. INVITED
- 2013 Conversation with Artist in Kori Newkirk: *Sometimes Always Perhaps Never* [artist monograph] (Los Angeles: LM Projects, 2013) INVITED
- 2013 Threeview: Grand Theft Auto V reviewed by a critic, an analyst, and an academic" in *VentureBeat*, September 30, 2013. INVITED
- 2012 Digital Arts and New Media MFA Thesis Exhibition, *I've Got Something On Your Mind*, University of California, Santa Cruz, held at the Digital Arts Research Center, Spring 2012
- 2012 "Seeing Differently" Book Review of Amelia Jones *Seeing Differently: A History and Theory of Identification and the Visual Arts*, in *Third Text*, Vol. 26, Issue 6 (November, 2012): 781–783. PEER REVIEWED, INVITED
- 2012 "Theorizing New Media in a Global Context; or, How I Learned to Stop Worrying and Love New Media" in CTheory, [www.ctheory.net](http://www.ctheory.net), published November 13, 2012. PEER REVIEWED  
 ↳ (2013) REPRINTED: "Theorizing New Media in a Global Context; or, How I Learned to Stop Worrying and Love New Media" in *NeMe.org*, Greece, published June 7, 2013, INVITED **Reviewed**
- 2012 "Threeview: Call of Duty: Black Ops II reviewed by a critic, an analyst, and an academic" in *VentureBeat*, December 4, 2012. INVITED
- 2012 "Threeview: Assassin's Creed III reviewed by a critic, an analyst, and an academic" in *VentureBeat*, November 20, 2012. INVITED
- 2011 Digital Arts and New Media MFA Thesis Exhibition, *Permutations*, University of California, Santa Cruz, held at the Digital Arts Research Center, Spring 2011
- 2011 "Nicole Ratos Enerson" Real Art Ways, Hartford CT INVITED
- 2011 "Song Dong" Artist Profile, in *Exit EXPRESS*, #60, Spain, (August 2011): 60-61. INVITED
- 2011 "Zenib Sedira" Artist Profile, in *Exit EXPRESS*, #57, Spain, (February/March 2011): 60-61. INVITED
- 2011 "Theorizing New Media in a Global Context" International Symposium for Electronic Arts [ISEA], Istanbul, Turkey, 2011. PEER REVIEWED
- 2010 Digital Arts and New Media MFA Thesis Exhibition, *Things That Are Possible*, University of California, Santa Cruz, held at the Digital Arts Research Center, Spring 2010  
 5 min video documentation: <https://vimeo.com/13474707>

- [http://danm.ucsc.edu/news\\_events/2010-mfa-exhibition](http://danm.ucsc.edu/news_events/2010-mfa-exhibition)
- 2010 "Public Ritual: William Pope.L and Exorcisms of Abject Otherness," co-authored with Derek Conrad Murray in *Public Art Review*, Issue 43 (Fall/Winter 2010): 24-27. PEER REVIEWED, INVITED
- 2010 "Kori Newkirk" Artist Profile, in *Exit EXPRESS*, #51, Spain (April 2010): 68-9. INVITED
- 2010 "Candice Breitz" Artist Profile, in *Exit EXPRESS*, Spain (February 2010): 72-3. INVITED
- 2009 Digital Arts and New Media MFA Thesis Exhibition, *InterACTIVATE*, University of California, Santa Cruz, held at Museum of Art & History, Santa Cruz, Spring 2009  
[http://danm.ucsc.edu/news\\_events/2012/2009-mfa-exhibition-interactivate-%E2%80%9393-digital-art](http://danm.ucsc.edu/news_events/2012/2009-mfa-exhibition-interactivate-%E2%80%9393-digital-art)
- 2009 "Digital Aesthetics: Two Handbooks" Book Review of Christiane Paul, *New Media in the White Cube and Beyond* and Victoria Vesna, *Database Aesthetics in Art Journal*, Vol. 68, No. 3 (Fall 2009): 112-115. PEER REVIEWED
- 2009 "Renée Green" Artist Profile, in *Exit EXPRESS*, Spain (December 2009) 60-1. INVITED
- 2009 "William Kentridge: Five Key Themes" review of exhibition at San Francisco Museum of Modern Art, in *Exit EXPRESS*, Spain (April 2009): 66. INVITED
- 2009 "Face of Our Time: Four Shows-Yto Barrada, Guy Tillim, Judith Joy Ross, Leo Rubinfien," review of exhibition at San Francisco Museum of Modern Art, in *Exit EXPRESS*, Spain (March 2009): 63. INVITED
- 2009 "The Art of Participation: 1950 to Now" review of exhibition at San Francisco Museum of Modern Art in *Exit EXPRESS*, Spain (February 2009): 54. INVITED
- 2008 Digital Arts and New Media MFA Thesis Exhibition, *Bureau of Disruptions*, University of California, Santa Cruz. Held in conjunction with 01SJ: A Global Festival of Art on the Edge, Spring 2008  
[http://danm.ucsc.edu/news\\_events/2012/2008-mfa-exhibition-bureau-disruptions](http://danm.ucsc.edu/news_events/2012/2008-mfa-exhibition-bureau-disruptions)
- 2008 "Conversation with the Artist: Maria Magdalena Campos-Pons," co-authored with Derek Conrad Murray in Salah M. Hassan and Cheryl Finley, eds., *Diaspora Memory Place: David Hammons, Maria Magdalena Campos-Pons, Pamela Z* (New York: Prestel, 2008), 244-248. INVITED
- 2008 "Conversation with Pamela Z," co-authored with Derek Conrad Murray in Salah M. Hassan and Cheryl Finley, eds., *Diaspora Memory Place: David Hammons, Maria Magdalena Campos-Pons, Pamela Z* (New York: Prestel, 2008), 302-309. INVITED
- 2008 "Fifteen Years Later: Reflections on the 1993 Whitney Biennial" in *Exit EXPRESS*, Spain (June 2008). INVITED
- 2008 "Cybermated Aesthetics: Lee Bul and the Body Transfigured" in *PAJ: A Journal of Performance and Art* 88, Vol. 30, No. 1 (May 2008): 38-50. PEER REVIEWED
- 2008 "David Huffman Dig It! And Jefferson Pinder Afro Cosmonaut/Alien (White Noise)" review of exhibition at Patricia Sweetow Gallery, San Francisco in *Exit EXPRESS*, Spain (December 2008): 80-1. INVITED
- 2008 "Human/Nature: Artists Respond to a Changing Planet" review of group exhibition at Museum of Contemporary Art San Diego, in *Exit EXPRESS*, Spain, November 2008. INVITED
- 2008 "Robots: Evolution of a Cultural Icon" review of group exhibition at San Jose Museum of Art, in *Exit EXPRESS*, Spain, October 2008. INVITED
- 2008 "The Way That We Rhyme: Women, Art & Politics" review of group exhibition at Yerba Buena Center for the Arts in *Exit EXPRESS*, Spain, May 2008. INVITED
- 2008 "No Body Special" Review of Lynn Hershman Leeson in *Exit EXPRESS*, Spain, April 2008. INVITED
- 2008 "Small Wars" Review of An-My Le exhibition at San Francisco Museum of Modern Art in *Exit EXPRESS*, Spain, March 2008. INVITED
- 2008 "We Interrupt Your Program" Review of group exhibition at Mills College Art Museum in *Exit EXPRESS*, Spain, March 2008. INVITED
- 2007 "On Art and Contamination: Performing Authenticity in Global Art Practices," Co-authored with Derek Conrad Murray, in *Exit EXPRESS*, Spain (April 2007). INVITED
- ↳ (2008) REPRINTED "On Art and Contamination: Performing Authenticity in Global Art Practices," Co-authored with Derek Conrad Murray, in *Nka: Journal of Contemporary African Art* 22/23 (Spring/Summer 2008): 88-93. PEER REVIEWED
- 2007 "BioTechnique" in *Exit EXPRESS*, Spain, December 2007. INVITED

- 2007 "Basquiat" in *NKA: Journal of Contemporary African Art*, Number 20 (Winter 2007): 118-19. PEER REVIEWED, INVITED
- 2006 "Uneasy Bedfellows: Canonical Art Theory and the Politics of Identity," Co-authored with Derek Conrad Murray, in *Art Journal*, Volume 65, Number 1 (Spring 2006): 22-39. PEER REVIEWED  
 ↳ (2008) REPRINTED "Uneasy Bedfellows: Canonical Art Theory and the Politics of Identity" in *Contemporary Literary Criticism*, Vol. 252 (Bristol: Gale, 2008), 49-57. PEER REVIEWED, INVITED
- 2005 "A Rising Generation and the Pleasures of Freedom" in *The International Review of African-American Art*, Volume 20, Number 2, Fall 2005: 3-11. PEER REVIEWED, INVITED
- 2005 "Scratching the Surface" Book Review of *Rhythm Science* by Paul D. Miller a.k.a. Dj Spooky that Subliminal Kid, *Art Journal*, Volume 64, Number 4 (Winter 2005): 133-135. PEER REVIEWED
- 2005 "High Art/Low Life: Playing Grand Theft Auto" in *PAJ: A Journal of Performance and Art*, Volume 80 (May 2005): 91-98. PEER REVIEWED  
 ↳ (2011) EDITED, REPRINTED "High Art/Low Life" in *Work in Progress: English 101 Guidebook and Reader* (Plymouth, MI: Hayden-McNeil and West Virginia University, 2011), 201-205. INVITED
- 2005 "Change of View" profile on artist Caleb Russell Thomas in *Ithaca Times*, Vol. XXVII, No. 49, July 27, 2005.
- 2005 "Everyday Art" exhibition review of Elana Herzog and Material Matters in *Ithaca Times*, Vol. XXVII, No. 27, February 23, 2005.
- 2005 "E.V. Day" in *Flash Art*, Volume XXXVIII, No. 24 (January-February 2005): 118-119.
- 2005 "Small Wonders" exhibition review of Small Works: Five Dozen Small Paintings by San Francisco Cartoonists Jesse Reklaw and Lark Pien" in *Ithaca Times*, Vol. XXVII, No. 24, February 2, 2005.
- 2004 "Maria Magdalena Campos-Pons: Visualizing Memory and Diaspora", co-authored with Derek Conrad Murray in *Interiority: Hill Sided Moon* [exhibition catalog], Publisher, Libri Scheiwiller, Milano, 2004: 60-69. PUBLISHED IN ITALIAN. INVITED
- 2004 "Conversation with the Artist: Maria Magdalena Campos-Pons", co-authored with Derek Conrad Murray in *Interiority: Hill Sided Moon* [exhibition catalog], Publisher, Libri Scheiwiller, Milano, 2004: 60-69. PUBLISHED IN ITALIAN. INVITED
- 2004 Cornell University Studio Art MFA Program, collaborative book project, organized by Buzz Spector, Chair, Art Department, Cornell University INVITED
- 2004 "Glenn Ligon: Going There" in *Nka: Journal of Contemporary African Art*, Number 19 (Summer 2004): 88-89. PEER REVIEWED INVITED
- 2004 "Isaac Julien: Baltimore" in *Nka: Journal of Contemporary African Art*, Number 19, Summer 2004: 92-93. PEER REVIEWED INVITED
- 2004 "Transforming Bodies: Gurdon Brewster" in *Ithaca Times*, Vol. XXVII, No. 13, November 17, 2004.
- 2004 "Future Feminist: E. V. Day" in *Ithaca Times*, Vol. XXVII, No. 11, November 3, 2004.
- 2004 "Winged Delight: Laurel Hecht" in *Ithaca Times*, Vol. XXVII, No. 7, October 6, 2004.
- 2004 "Second Coming: Contemporary Taiwanese Art in the Era of Contention, Part II" in *Ithaca Times*, Vol. XXVI, No. 46, July 14, 2004.
- 2004 "Art & Politics: Contemporary Taiwanese Art in the Era of Contention, Part I" in *Ithaca Times*, Vol. XXVI, No. 36, May 12, 2004.
- 2004 "Dream Cycle: Matthew Barney's 'Cremaster' Films Premiere at Cornell" in *Ithaca Times*, Vol. XXVI, No. 25, February 25, 2004.
- 2003 Cornell University Studio Art MFA Program, collaborative book project, organized by Buzz Spector, Chair, Art Department, Cornell University INVITED
- 2003 "Harlem Gallery Tour" in *The International Review of African-American Art*, Volume 18, Number 4 (Spring 2003): 24-34. PEER REVIEWED, INVITED
- 2002 "Africaine" in *Nka: Journal of Contemporary African Art*, Number 16/17 (Fall/Winter 2002): 88-93. PEER REVIEWED, INVITED
- 2002 "Okwui's Opus Magnum" in *The International Review of African American Art*, Vol. 18, No. 3, Winter 2002: 62-63. PEER REVIEWED, INVITED
- 1997 MFA Thesis Group Exhibition, *Satisfy*, UC Irvine, held at Robert Berman Gallery, Los Angeles, Spring 1997

## PROFESSIONAL ACTIVITIES Since 2007

### Public Lecture or Forum Participation

- 2017 **Invitational Lecture:** "On the Visual Politics of Video Games" at *mediaX*, Sapp Center for Science Teaching and Learning, Stanford University, June 6, 2017. Video Documentation: <http://mediax.stanford.edu/events/on-the-visual-politics-of-video-games> INVITED
- 2017 **Invitational Lecture:** "On Video Games: The Visual Politics of Race, Gender and Space" at Visual and Media Cultures Colloquia, University of California, Santa Cruz, May 24, 2017. [http://havic.ucsc.edu/news\\_events/2016/11/08/visual-media-cultures-colloquium-soraya-murray](http://havic.ucsc.edu/news_events/2016/11/08/visual-media-cultures-colloquium-soraya-murray) INVITED
- 2016 **Invitational Lecture:** "The Visual Politics of Video Games", Texas Tech University, Lubbock, TX, March 23, 2016. Video Documentation: <http://www.depts.ttu.edu/art/Archive/spring2016/speakerschedule.php> INVITED
- 2016 **Invitational Lecture:** "Hero, Interrupted: The Rubble and the Ruin of *Spec Ops: The Line*", Texas Tech University, Lubbock, TX, March 22, 2016. INVITED
- 2016 **Panel Presentation:** "Is the "Culture" in Game Culture the "Culture" in Cultural Studies?" at *Critical Game Studies*, Institute for Virtual Environments & Computer Games, University of California, Irvine, May 2, 2016. INVITED
- 2015 **Public Lecture:** "The Rubble and the Ruin: *Spec Ops: The Line* as Anti-War Game," *Visual & Critical Studies Lecture*, California College of the Arts, San Francisco, February 18, 2015 INVITED
- 2015 **Roundtable Participant:** Style Wars: Three Conversations on the Power of Style. The Dissident Dandy, "Global Modern Fabulous: Sartorialism, Blackness and the Politics of Self-Fashioning", Co-presented with Derek Conrad Murray, SFAQ Project Space, San Francisco, California, May 12, 2015. INVITED
- 2015 **Forum Moderator:** "Digital Art and the Interstices of Identity", online forum moderator, Empyre Listserv, Archived by the Rose Goldsen Archive of New Media Art at Cornell University, Month of April 2015. INVITED
- 2014 **Public Lecture:** "Games, Connectedness and Radical Empathy Under Globalization" *Leonardo Art / Science Evening Rendezvous*, June 12, 2014, Stanford University, Palo Alto, CA. INVITED
- 2014 **Roundtable Participant:** Virtual Roundtable: The Future of Interactive Documentary, The Future of Storytelling: Reinventing the Way Stories Are Told. May 14, 2014 Online: <https://www.youtube.com/watch?v=zbWCEBVUn9Y> INVITED
- 2014 **Forum Participation:** Lawrence Andrews, *Ownerbuilt*, Dialogue with the Artist, Film & Digital Media Department, UC Santa Cruz, April 29, 2014. INVITED
- 2013 **Public Lecture:** "The Rubble and the Ruin: *Spec Ops: The Line* as Anti-War Game," *Cultural Studies Lecture Series*, The University of California, Santa Cruz, May 1, 2013. INVITED
- 2013 **Invitational Lecture:** "The Rubble and the Ruin: *Spec Ops: The Line* as Anti-War Game" at College of Imaging Arts and Sciences, Rochester Institute of Technology, September 20, 2013. INVITED
- 2013 **Forum Participant:** "Videogames and Art: Incite/Insight", online forum participant, -empyre- Listserv, Archived at Cornell University, March 2013. INVITED
- 2012 **Invitational Lecture:** "Why Technology Needs Art; Or, How I Learned to Stop Worrying and Love New Media," Art History and the Visual Arts, Occidental College, Los Angeles, April 2012. INVITED
- 2012 **Invitational Lecture:** Solano City College, California, October 2012 INVITED
- 2012 **Panel Presentation:** "The Double-Bind of Inclusion" at *Digital Art & Democracy: People, Places, Participation*, organized by Jennifer A. Gonzalez, University of California, Santa Cruz, June 1, 2012 INVITED
- 2009 **Public Lecture:** "Analytic Borderlands: Visualizations of Globality and the Body Becoming" *Cultural Studies Lecture Series*, The University of California, Santa Cruz, October 2009. INVITED
- 2009 **Public Lecture:** "Some Questions Concerning New Media and Globalization" *Visual and Performance Studies Seminar Series*, The University of California, Santa Cruz, February 2009. INVITED
- 2009 **Invitational Lecture:** "Lee Bul and the Body Transfigured," Department of Art and Design, University of Alberta, Edmonton Canada, February 2009. INVITED

- 2008 **Invitational Lecture:** "Lee Bul and the Body Transfigured," Department of the History of Art, Ohio State University, Columbus OH, November 2008. INVITED
- 2008 **Invitational Lecture:** "Cyberated Aesthetics: Lee Bul and the Body Transfigured," University of Illinois at Carbondale, Fall 2008. INVITED
- 2008 **Panel Presentation:** "East of the West" panel on Contemporary Middle Eastern Art, SomArts, San Francisco, California, May 2008. INVITED
- 2007 **Public Lecture:** "Being There: Aesthetics of Place in the Production of Urban Game Spaces," *World Building: Third Annual UF Games and Digital Media Conference*, The University of Florida, Gainesville, Spring 2007.
- 2006 **Invitational Lecture:** "Globalization, Media Arts, and the Possibility of Avant-Guardism in Twenty-First Century Art," California College of the Arts, San Francisco, Spring 2006. INVITED
- 2006 **Invitational Lecture:** "Globalization, Media Arts, and the Possibility of Avant-Guardism in Twenty-First Century Art," The School of Art and Art History, University of South Florida, Tampa, Spring 2006. INVITED
- 2005 **Invitational Lecture:** "The Mechanical Eye: Considering the Photography of Edgar Degas," *Annual Frick Symposium on the History of Art*, The Institute of Fine Arts, New York University, Spring 2005. INVITED
- 2004 **Forum Participation:** "Wandering the Virtual Metropolis: Game Space and Urban Conflict in Grand Theft Auto," *Research: Architecture's Media, Messages and Modes*, Interdisciplinary conference organized by the University of California, Los Angeles, Spring 2004.
- 2004 **Forum Participation:** "Game Space and Conflict in Grand Theft Auto," *Crash: Conflict in Urban Space*, Interdisciplinary conference organized by The University of British Columbia, Spring 2004.
- 2003 "Wandering the Virtual Metropolis: Game Space in Grand Theft Auto," *Constructing the City*, Yale University, Fall 2003.
- 2003 "Modes of Resistance: Reconceptualizing the Black Body in Art 1970-Present," *HEAD TO TOE: (un)Covering the Human Body*, Organized by Bryn Mawr College, Fall 2003.
- 2003 "Uneasy Bedfellows: Abjection, Identity Politics and the Theory of Art," *History of Art and Visual Culture Colloquium*, annual interdisciplinary lecture series on Visual Culture, organized by Cornell University, Fall 2003.
- 2003 "Uneasy Bedfellows: Feminism and the Theory of Art," *Intersectional Feminisms Conference*, University of California, Riverside, Spring 2003.
- 2002 "Modes of Resistance: Reconceptualizing the Black Body in Art 1970-Present," *Art of the 70's*, symposium organized by Capcc Musee d'Art Contemporain, Bordeaux, France, Fall 2002. INVITED

#### Papers Presented at Professional Meetings

- 2016 **Panel Presentation:** "Flâneur in the Microworld: the Procedural Art of 'ultrabright's' *Other Places*" at New Media Caucus panel discussion: Procedural Art: Game Platforms for Creative Expression, College Art Association Annual Conference, Washington, D.C., February 2016. <http://median.newmediacaucus.org/caa-conference-edition-2016-washington-dc/panel-report-procedural-art-game-platforms-for-creative-expression/> PEER REVIEWED
- 2016 **Panel Presentation:** "Insert Diversity Here: Games and Their Dilemmas of Contextual Inclusion" in panel The Future of Militarism and Multiculturalism in Games at conference *Extending Play* Rutgers University, New Brunswick, September 30, 2016. <http://extendingplay.rutgers.edu/program/#more-9> PEER REVIEWED INVITED
- 2015 **Paper Presentation:** "Three Faces of Aveline: an Intersectional Feminist Reading of *Assassin's Creed III: Liberation*", *Histoire des problématiques de genre dans les jeux /History of Gender in Games Symposium*, Montréal (Quebec), CANADA, June 26, 2015. Video Documentation: <https://www.youtube.com/watch?v=HZbtdh-ixMM> PEER REVIEWED
- 2015 **Panel Presentation:** "Three Faces of Aveline: Difference, GamerGate and the Visual Politics of Play", Canadian Game Studies Association, Special Digital Humanities joint panel: #Gamergate, Feminism, and Digitally Constituted Communities, University of Ottawa, CANADA, June 3, 2015. PEER REVIEWED

- 2014 **Panel Presentation:** "Jefferson Pinder: Bodies Under Duress, Significant Potentials" in Contemporary Black Art and the Problem of Racial Fetishism, College Art Association 102nd Annual Conference, Chicago, Illinois, February 12, 2014. PEER REVIEWED
- 2013 **Panel Presentation:** "Digital Sovereignty: A Cultural Perspective" at International Meeting on New Technologies in the Digital Age, *Ventana Sur 2013*, Buenos Aires, Argentina, December 4, 2013. INVITED
- 2011 **Panel Presentation:** ISEA 2011, The 17th International Symposium on International art, Istanbul, Turkey, "Theorizing New Media in a Global Context" on panel: Changing Perspectives on Digital Media in a Global Age, Chair: Yiannis Colakides September 20, 2011 PEER REVIEWED

### Conferences and Meetings

- 2016 **Panel Organizer:** "The Visual Politics of Play: On The Signifying Practices of Digital Games," College Art Association Annual Conference, Washington, D.C., February 2016 PEER REVIEWED
- 2015 **Panel Organizer:** "The Visual Politics of Play: On the Signifying Practices of Digital Games," in International Society for Electronic Arts [ISEA], August 18, 2015. [isea2015.org/proceeding/submissions/ISEA2015\\_submission\\_261.pdf](http://isea2015.org/proceeding/submissions/ISEA2015_submission_261.pdf) PEER REVIEWED
- 2013 **Panel Moderator:** "Affective Technologies and New Media" at *Occupation Affect: On Political Emotion*, Humanities Department, University of California, Santa Cruz, March 2, 2013
- 2013 **Panel Moderator:** "Movement and Extra-territoriality" at *Unfixed Itineraries: Film and Visual Culture from Arab Worlds*, University of California, Santa Cruz, October 25, 2013. INVITED
- 2012 - 2013 **Steering Committee:** Steering Committee, *Unfixed Itineraries: Film and Visual Culture from Arab Worlds*, Organized by Peter Limbrick and Omnia El Shakry, University of California at Santa Cruz, October 25-27, 2013. INVITED
- 2011 **Panel Organizer: Co-Chair:** "Artmaking as New Knowledge: Research, Practice, Production," College Art Association Annual Conference, New York, February 2011 PEER REVIEWED
- 2009 **Event Coordinator:** *Electronic Media and Improvisation*, ISIM Festival, UCSC Music Department, organized with Professor Karlton Hester INVITED
- 2008 - 2009 **Event Coordinator:** *The Art of Collaboration: Processes Technologies Authorship*, Porter College Symposium, University of California, Santa Cruz, organized with Margaret Morse
- 2002 - 2004 **Event Coordinator:** *Visual Culture Colloquium*, Organized by the History of Art Department, Cornell University
- 2002 **Event Coordinator:** *New Visions in the History of Art and Archaeology*, Department of History of Art, Graduate Symposium, Cornell University, Spring 2002

### Memberships or Activities in Professional Associations

- 2012 - Present **Member:** Data and Democracy Initiative, CITRIS INVITED
- 1997 - Present **Member:** College Art Association (CAA)
- 2015 **Member:** Canadian Game Studies Association (CGSA)
- 2015 **Contributing Moderator:** -empyre- Listerv, Archived by the Rose Goldsen Archive of New Media Art at Cornell University. INVITED
- 2015 **Member:** International Society for Electronic Arts (ISEA)
- 2014 **Program Committee:** Program Committee Member, 9th International Conference on the Foundations of Digital Games (FDG). INVITED

### Consulting

- 2014 **Juror:** Life Art Science Technology Festival (L.A.S.T.), San Francisco, California, October 2014, Selection Committee. INVITED
- 2014 **Juror:** Foundations of Digital Games (FDG) Selection Committee for 2014 Conference INVITED

- 2013 - 2014 **MFA Thesis Supervision:** Thesis Co-Supervisor, Dorothy Santos, MA Thesis Working Title:"Reprogramming and Coding Delueze and Guattari's Smooth and Striated Spaces: The Work of Scott Kildall", Visual and Critical Studies, California College of the Arts INVITED
- 2012 **Juror:** Zero1 Biennial, Emerging Artist Network, Selection Committee INVITED
- 2007 - 2012 **International Correspondent:** *Exit EXPRESS*, Contemporary Art Journal, Spain INVITED

### Review/Referee Grants, Proposals and Publications

- Jan 2018 **External Reviewer:** Peer Reviewer, Special Issue of *Game Studies*, "Queerness and Video Games", Bonnie Ruberg and Amanda Phillips, eds. PEER REVIEWED INVITED
- Jun 2017 **External Reviewer:** Peer Reviewer, Special Issue of *Open Library of Humanities: Postcolonial Perspectives in Game Studies*. PEER REVIEWED INVITED
- Jun 2017 **External Reviewer:** Third Edition, *Visual Culture*, by Richard Howells and Joaquim Negreiros, Polity Press. INVITED
- 2017 **Referee:** UC President's Postdoctoral Fellowship Application Referree INVITED
- 2017 **External Reviewer:** Peer Reviewer, *Feminist Media Histories*, Contemporary Art and Media INVITED
- 2017 **External Reviewer:** Peer Reviewer, *Film Quarterly*, Games and Interactive Media INVITED
- 2016 **Referee:** UC President's Postdoctoral Fellowship Application Referree INVITED
- 2016 **External Reviewer:** Peer Reviewer, *Film Quarterly*, Games and Interactive Media INVITED
- 2015 **External Reviewer:** Leonardo Abstracts Peer Reviewer, *Leonardo, the Journal of the International Society for the Arts, Sciences and Technology* (LABS) INVITED
- 2015 **External Reviewer:** Manuscript Proposal: *Roleplaying Game Studies: A Handbook*, edited by Sebastian Deterding and José Zagal INVITED
- 2014 **External Reviewer:** Leonardo Abstracts Peer Reviewer, *Leonardo, the Journal of the International Society for the Arts, Sciences and Technology* (LABS) INVITED
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- 2014 **Citations in Other Texts:** Giancarlo Valdes, "This is the End: Why millions of gamers love to play in the apocalypse", *VentureBeat*, GamesBeat Section, <http://venturebeat.com/2014/05/07/apocalypse-in-gaming/>, Published May 7, 2014. INVITED
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